

# A Computational Model for Saliency Detection based on Probability Distributions

## Motivation

**Task:** detect salient objects



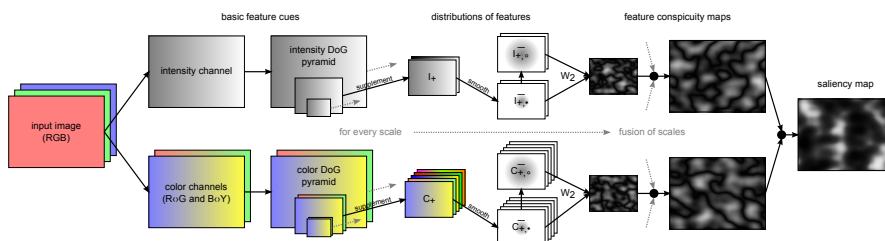
We present a computational attention system that quickly detects salient objects in web images. It can deal with real-world images and different object sizes. Details in [1].

**Approach:**

- Use standard structure of visual attention systems [2]: separate feature channels, different scales, center-surround
- Represent feature statistics by multivariate normal distributions
- Compare distributions with the Wasserstein metric based on Euclidean norm.

Obtains good results on psychophysical data and outperforms 9 state-of-the-art saliency systems on the MSRA benchmark [3,4].

## CoDi-Saliency Model



CoDi-Saliency: Continuous Distribution Saliency

- use two basic feature channels: *intensity and color (red-green + blue-yellow opponents)*
- compute basic features on 12 scales
- compute center-surround contrast of basic feature distributions based on  $W_2$
- first fuse information from scales, then combine channels into a single saliency map

## Method

Compute basic feature cues

for intensity:

$$I(x, y) = \left( \frac{R+G+B}{3} \right)_{(x,y)}$$

and color:

$$C(x, y) = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} = \begin{pmatrix} R-G \\ B - \frac{R+G}{2} \end{pmatrix}_{(x,y)}$$

Collect feature statistics by multivariate normal distributions represented by ML-estimates:

$$\hat{\mu}_I = \bar{I}$$

$$\hat{\mu}_C = \begin{pmatrix} \bar{c}_1 \\ \bar{c}_2 \end{pmatrix}$$

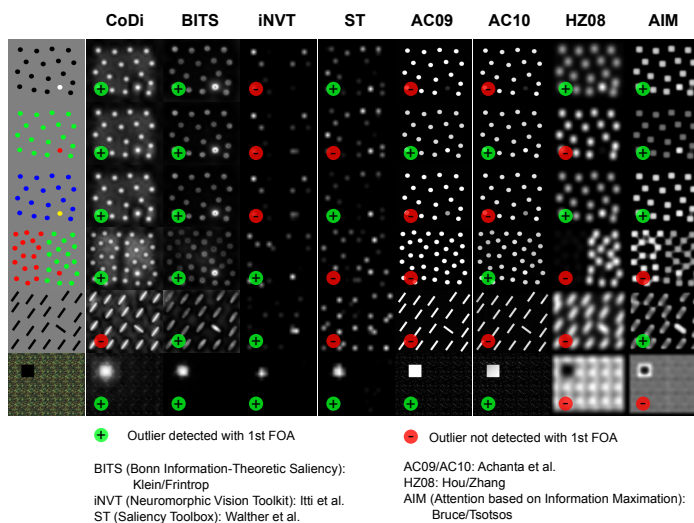
$$\hat{\sigma}_I = \bar{I}^2$$

$$\hat{\Sigma}_C = \begin{pmatrix} \bar{c}_1^2 - \bar{c}_1^2 & \bar{c}_1 \bar{c}_2 - \bar{c}_1 \bar{c}_2 \\ \bar{c}_1 \bar{c}_2 - \bar{c}_1 \bar{c}_2 & \bar{c}_2^2 - \bar{c}_2^2 \end{pmatrix}$$

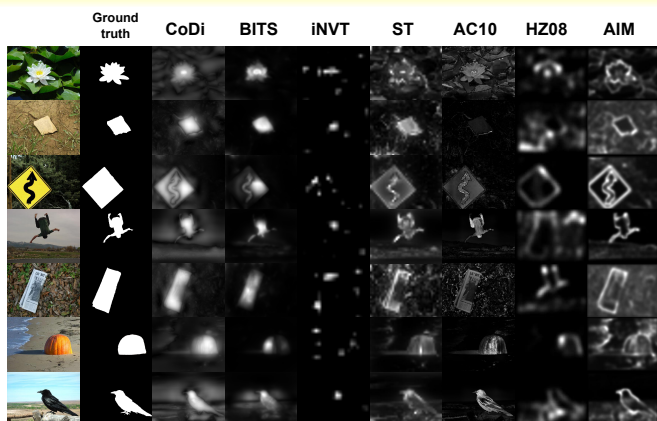
Sophisticated optimizations enable efficient computing. See [1] for details. Saliency is computed as difference between center and surround distributions by the Wasserstein distance  $W_2$  based on the Euclidean norm:

$$W_2(P_\bullet, P_\circ) = \sqrt{\|\mu_\bullet - \mu_\circ\|_2^2 + \text{tr}(\Sigma_\bullet) + \text{tr}(\Sigma_\circ) - 2\text{tr}\left(\sqrt{\sqrt{\Sigma_\bullet}\Sigma_\circ\sqrt{\Sigma_\bullet}}\right)}$$

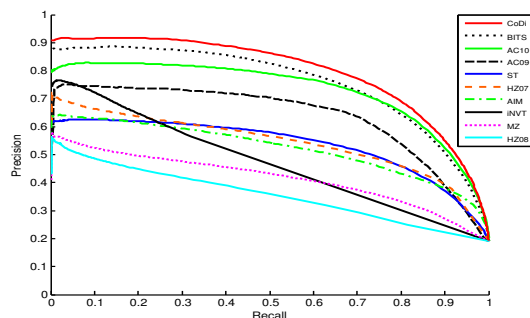
## Results on Psychophysical Data



## Results on MSRA Dataset [3]



We use the Achanta benchmark [3] which contains 1000 web images with salient objects and the corresponding ground truth (user-drawn binary maps). It is a subset of the MSRA salient object database [2].



References:

[1] Klein, Frinrop: Salient Pattern Detection using  $W_2$  on Multivariate Normal Distributions, DAGM 2012  
[2] Frinrop: Computational Visual Attention, in Computer Analysis of Human Behavior, Springer, 2011

[3] Liu et al.: Learning to detect a salient object, Trans. on PAMI, 2009  
[4] Achanta et al.: Frequency-tuned salient region detection, CVPR 2009