# A STUDY ON SPEECH QUALITY AND SPEECH INTELLIGIBILITY MEASURES FOR QUALITY ASSESSMENT OF SINGLE-CHANNEL DEREVERBERATION ALGORITHMS

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# ABSTRACT

This paper reports on the evaluation of several objective quality measures for predicting the quality of the dereverberated speech signals. The correlations between subjective quality assessment for single-channel dereverberation techniques and objective speech quality as well as speech intelligibility measures are analyzed and discussed. Six different single-channel dereverberation algorithms were included in the evaluation to account for different types of distortions. The subjective quality was assessed along the four attributes *reverberant*, *colored*, *distorted* and *overall quality* following the recommendations of ITU-T P.835. The objective measures included system-based, i.e. channel-based, as well as signal-based measures.

*Index Terms*— Objective quality measures, subjective listening test, speech dereverberation

# 1. INTRODUCTION

Generally, the signal quality of an audio signal can be assessed in two ways: subjectively and objectively. Subjective quality measurements are based on the subjective opinion of the listeners, measured by e.g. ranking the signal quality on a predetermined scale. To obtain results with a relatively low variation, a reasonable number of listeners is needed which is time-consuming as well as costly. To overcome this, a number of objective measures have been developed to predict speech quality. For this, high correlation to the subjective rating in the respective task is essential [1, 2]. However, still no commonly accepted quality measure for assessing of dereverberation algorithms has been proposed. In this contribution, the applicability of several objective measures applied to speech signals processed by single-channel dereverberation algorithms is analyzed and discussed. Different classes of dereverberation algorithms (cf. Section 2) are included in the evaluation to account for different types of distortions that may be introduced by dereverberation algorithms, e.g. pre-, late-, and ringing echoes, distortions of the remaining speech signal or residual reverberation [3]. The subjective quality is assessed for the dimensions *reverberant*, *colored*, *distorted* and *overall quality* (cf. also Section 3.1) and compared to the results of the objective measures. While this paper focuses on the correlations between subjective data and objective quality measures, the detailed analysis of the raw subjective data can be found in [4]. The objective measures encompass several system- and signal-based measures that are summarized in Section 3.2. Section 4 discusses the correlation analysis and Section 5 concludes the paper.

# 2. ALGORITHMS UNDER TEST

The following algorithms have been included for the listening tests: least-squares equalization [5], impulse-response reshaping by weighting of the error used for least-squares minimization [6] or by aiming at *hiding* the equalized impulse response (IR) under the temporal masking threshold [7]. Furthermore, two spectral suppression methods have been assessed: one based on a statistical reverberation model [8, 9], and a second one based on an estimate of the room impulse response (RIR) [10].

The most simple impulse response equalization technique is known as least-squares (LS) equalization [5] which is defined by

$$\mathbf{c}_{\mathrm{EQ}}^{\mathrm{LS}} = \mathbf{H}^{+}\mathbf{d},\tag{1}$$

with  $\mathbf{H}^+$  and  $\mathbf{d}$  denoting the Moore-Penrose pseudo inverse of the channel convolution matrix and the desired system response, respectively. A weighting of the error signal with an appropriate window function  $\mathbf{w}$ , e.g.

$$\mathbf{V} = \operatorname{diag}\left\{\mathbf{w}\right\},\tag{2}$$

$$= [\underbrace{1, 1, ..., 1}_{N_1}, \underbrace{w_0, w_1, ..., w_{N_2-1}}_{N_2}]^T,$$
(3)

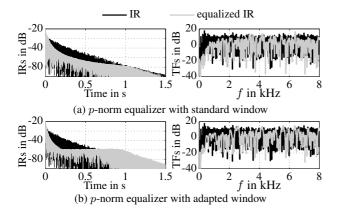
$$w_i = 10^{\frac{3\alpha}{\log_{10}(N_0/N_1)}\log_{10}(i/N_1) + 0.5},$$
(4)

leads to the weighted least-squares (WLS) equalizer

$$\mathbf{c}_{\mathrm{EQ}}^{\mathrm{WLS}} = (\mathbf{W}\mathbf{H})^{+}\mathbf{W}\mathbf{d}.$$
 (5)

This work was partially supported by the project Dereverberation and Reverberation of Audio, Music, and Speech (DREAMS, project no. 316969) funded by the European Commission (EC), as well as by the DFG-Cluster of Excellence EXC 1077/1 "Hearing4all".

The International Audio Laboratories Erlangen (AudioLabs) is a joint institution of the University of Erlangen-Nürnberg and Fraunhofer Institute for Integrated Circuits IIS.



**Fig. 1:** RIR h (RT60=1.1 s) and IRs of equalized systems  $\mathbf{v} = \mathbf{Hc}_{EQ}^{p-norm}$  in dB (left) as well as respective transfer functions (right) for the *p*-norm equalizer with (a) standard window and (b) adapted window.

Contrary to complete equalization as in (1), RIR shaping as e.g. in (5) emphasizes the suppression of late parts of the equalized IR to prevent perceptually disturbing late echoes [2, 3]. In (3) and (4), the constants  $N_0$ ,  $N_1$  and  $N_2$  are defined as follows [7]:

 $N_0 = (t_0 + 0.2)f_s$ ,  $N_1 = (t_0 + 0.004)f_s$  and  $N_2 = L_h + L_{EQ} - 1 - N_1$  with  $t_0$ ,  $f_s$ ,  $L_h$  and  $L_{EQ}$  being the time of the direct path, the sampling rate, the length of the RIR and of the equalizer, respectively. The constant  $\alpha$  is a factor that influences the steepness of the window. For  $\alpha = 1$  the window corresponds to the masking found in human subjects [11].

The third algorithm under test is the *p*-norm-based IR shaping approach according to [7] implemented here in two variants, i.e. (i) using the window function defined in (4) with  $\alpha = 1$  (*p*-norm standard, PNormS) and (ii) using the same approach with a window function limited to -60 dB (*p*-norm adapted, PNormA). The latter is motivated by the assumption that reverberation cannot be perceived more than -60 dB below the main peak of the RIR. The resulting equalized IRs and respective transfer functions are shown in Fig. 1.

Furthermore, two methods for dereverberation in the spectral domain are assessed: For the reverberation suppression rule according to [8, 9], the clean speech was estimated using the log-spectral amplitude estimator [12] and the late reverberant spectral variance was estimated using [9] assuming that the frequency-independent reverberation time RT60 and direct-to-reverberation ratio (DRR) were known. The last method assessed in the subjective listening tests is a frequency-domain technique proposed in [10], called F-Inv in this paper, that designs an approximate regularized inverse filter

$$G_{\delta}[k] = \frac{H^*[k]}{\|H[k]\|^2 + \delta},$$
(6)

where  $k = 0, \ldots, K - 1$ , denotes the frequency index with  $K \ge L_h$ , H[k] and  $H^*[k]$  denote the acoustic transfer function and it's conjugate, respectively, and  $\delta$  is a regularization parameter [10]. Since the filter in (6) is acausal and causes pre-echoes in the processed signal, a single channel speech enhancement scheme is incorporated afterwards, for which the spectral analysis is done using an FFT size  $K' \ll K$ . The parameters K = 262144,  $\delta = 10^{-4}$  and K' = 512 at an overlap of 50 % [10] were used for processing the signals under test. Table 1 summarizes the algorithms under test and their respective acronyms.

 Table 1: Different dereverberation approaches and their respective acronyms.

Acronym	Description of method
	Least-squares equalizer $\mathbf{c}_{\mathrm{EQ}}^{\mathrm{LS}}$ according to (1)
LS-EQ	without weighting of error signal, i.e. $\mathbf{w}_{I} = 1$ if
	using (5)
WLS-EO	Weighted least-squares equalizer $\mathbf{c}_{\mathrm{EQ}}^{\mathrm{WLS}}$ according to
"LD-LQ	(5) with window function according to (4)
PNormS	Standard <i>p</i> -norm RIR shaping according to [7] using
	the window function according to (4) with $\alpha = 1$
	Adapted <i>p</i> -norm RIR shaping according to [7] using
PNormA	the window function according to (4) with $\alpha = 1$
	limited to a minimum of -60 dB
Spec Sup	Spectral reverberation suppression according to [8, 9]
F-Inv	Regularized spectral inverse with pre-echo removal
1-111	according to [10]

# 3. QUALITY ASSESSMENT

### 3.1. Subjective Quality Assessment

21 normal-hearing listeners were asked to assess the quality of speech signals regarding four attributes: reverberant, colored, distorted, and overall quality. For each algorithm, speech quality was assessed for 5 reverberation times (RT60): 0.7 s, 1.0 s, 1.1 s, 1.6 s, and 3.8 s. The RIRs for RT60s of 0.7 s, 1.1 s, 1.6 s. and 3.8 s were simulated using the image method [13] for a room size of 6 x 4 x 2.6 m<sup>3</sup>. The RIR with RT60 of 1 s was measured in a real room having a size of 3.9 x 3.1 x 2.3 m<sup>3</sup>. For all RIRs, the source-receiver distance was fixed at 0.54 m. Each sound sample (sampled at  $f_s = 16$  kHz), consisting of 2 sentences taken from the Oldenburg sentence corpus [14], was convolved with the respective RIRs. The reverberated speech signals were then processed by the algorithms described in Section 2. The filter lengths for LS and WLS equalizers were  $L_{\rm EQ} = 8192$  and for the *p*-norm approaches  $L_{\rm EQ} = 16384$ . The Spec Sup algorithm processed the reverberant speech signals in the short-term spectral domain based on an estimate of the RT60 and the DRR [8, 9]. Altogether, 35 speech samples (5 RT60s x 6 algorithms and 5 reverberated samples as a reference condition) were included in the subjective quality assessment. The root mean square (RMS) values of the processed speech samples were set to the RMS of the original (clean) signals to allow for a comparison across the different algorithms. Prior to the measurements, a training session was conducted to familiarize the listeners with the stimuli under test and the task. All speech samples were presented diotically via headphones (Sennheiser HDA200) in quiet at a comfortable level which could be adjusted individually during the training session. The listeners' task was to assess the speech quality at the 5-point mean opinion score (MOS) scale according to the ITU-T P.835 recommendations [15] (with slight modifications, cf. [2]) ranging from 1 (corresponding to bad overall quality, very reverberant, distorted or colored signals) to 5 (corresponding to excellent overall quality, not reverberant, colored or distorted signals) with steps of 0.1. The order of listening conditions (RT60s and algorithms) was randomized across listeners.

#### 3.2. Objective Quality Measures

In general, various objective quality measures exist that can be applied for quality assessment of dereverberated speech signals. Following [2, 16, 3], we separated them into (i) measures that are based on the IR or the transfer function of a system (channel-based, i.e. system-based measures, cf. Section 3.2.1) and (ii) measures that are based on signals (cf. Section 3.2.2). The set of the objective quality measures used in this study is similar to that used in [16, 3]. The detailed description of the implementation of the objective quality measures for the dereverberation algorithms can be found in [3]. Generally, for listening-room compensation (LRC) algorithms (e.g. LS, WLS, *p*-norm), both the filter impulse response  $c_{EQ}$  and the RIR h are available during simulations, thus system-based measures can be used. However, e.g. algorithms working in short-term spectral domain (Spec Sup and F-Inv) can only be assessed based on processed signal and reference signal (by means of signal-based measures).

# 3.2.1. System-Based Measures and Speech Intelligibility Measures

Acoustic impulse responses can be characterized by several objective measures, see e.g. [1, 3, 17], often based on a ratio between early and late part of the respective IR.

We will analyse different measures assessing IRs in time- as well as frequency domain. The ratio between the energy of the first 50 ms (or the first 80 ms) after the main peak to the overall energy of the RIR is called Definition. It is denoted by D50 or D80, respectively [17]. The Clarity [17] is the logarithmic ratio of the energy within 50 ms (80 ms) after the main peak to the rest of the IR, denoted here by C50 and C80, respectively. The Direct-to-Reverberation-Ratio (DRR) [18] is defined as the logarithmic ratio between the main peak and all others. The Central Time (CT) [17] is the center of gravity of the energy of an impulse response (IR). In addition to the previously introduced six measures commonly used to describe IRs, two more quality measures are analyzed in this study developed for assessing reverberation explicitly, i.e. the Reverberation Quantization Measure (RQ) [19] and the perceivable Reverberation Quantization Measure (pRQ) [20] that assess the energy of the equalized IR exceeding the temporal masking limit on the logarithmic scale, i.e. the amount of reverberation that is perceivable.

Dereverberation by mean of channel equalization often aims at archiving a flat spectrum of an equalized transfer function. Thus, the *variance* (VAR) of the logarithmic equalized transfer function was proposed in [21] to evaluate LRC algorithms. A second measure that assesses the flatness of the equalized transfer function is the socalled *Spectral Flatness Measure* (SFM) [22].

A further class of objective measures used in this study are speech intelligibility (SI) measures. We evaluated the *Speech Transmission Index* (STI) [23], the *Rapid STI* (RASTI) [24], and the *STI for Telecommunication Systems* (STITEL) [25]. Although these algorithms have been developed to assess speech intelligibility rather than speech quality, they may, in general, be used for both purposes. We chose the implementations of the SI measures based on the knowledge of the used IRs and therefore the SI algorithms are considered as system-based measures although signal-based implementations exist as well.

#### 3.2.2. Signal-Based Measures

For spectral-domain reverberation suppression algorithms (such as Spec Sup or F-Inv in this study), equalized linear time-invariant (LTI) IRs or transfer functions are not accessible or appropriate for objective testing. Thus, these algorithms have to be assessed based on the processed signals. Several signal-based measures exist that can, in general, be used for assessment of dereverberation approaches. Due to the large extent of this topic, the chosen measures are just briefly summarized in the following and the interested reader is referred to the respective references for further reading. A more detailed summary can be found in [3].

Simple measures like the Signal-to-Noise-Ratio (SNR) or the Segmental Signal-to-Reverberation Ratio (SSRR) [26] have been adopted from SNR-based measures for noise-reduction quality assessment [27]. The Frequency-Weighted SSRR (FWSSRR) [1] and the Weighted Spectral Slope (WSS) [1] represent a first step towards exploiting findings in the human auditory system by analyzing the SSRR in critical bands. To account for logarithmic loudness perception within the human auditory system the Log-Spectral Distortion (LSD) compares logarithmically weighted spectra. Since dereverberation of speech is the aim in most scenarios, we also tested measures based on the linear predictive coding (LPC) models such as the Log-Area Ratio (LAR) [28], the Log-Likelihood Ratio (LLR) [1], the Itakura-Saito Distance (ISD) [1], and the Cepstral Distance (CD) [1]. As a further extension towards modeling of the human auditory system the Bark Spectral Distortion (BSD) [29] compares perceived loudness based in spectral masking effects.

More recent objective measures like the *Reverberation Decay Tail* (RDT) [30], the *Speech-to-Reverberation Modulation Energy Ratio* (SRMR) [31] and the *Objective Measure for Coloration in Reverberation* (OMCR) [32] have been specifically designed for the assessment of dereverberation algorithms.

From quality assessment in the fields of audio coding and noise reduction it is known that measures that are based on more exact models of the human auditory system show high correlation with subjective data [27]. Thus, we also incorporated the *Perceptual Evaluation of Speech Quality* (PESQ) measure [33] and the *Perceptual Similarity Measure* (PSM, PSM<sub>t</sub>) from PEMO-Q [34] that compares internal representations according to the auditory model described in [35]. PSM<sub>t</sub> calculates the 5th percentile of the PSM output vector and showed high correlation with subjective ratings for quality assessment of audio codes [34].

# 4. RESULTS AND DISCUSSION

Table 2 shows the correlations between subjective data and systembased quality measures and Table 3 the correlations between subjective data and signal-based quality measures. Correlations |r| of 0.75 or greater are highlighted using bold-face letters. Stars indicate statistically significant correlations (p < 0.05). For each quality measure the correlations are shown (i) for the case that all algorithms under test are considered (see 'All algos' in Tables 2 and 3) and (ii) the mean and standard deviation for the correlations for single algorithms ('Mean (Std)'). It can be seen, that the correlations are generally higher, if they are applied to single algorithms than if they are used for comparison over all algorithms.

To illustrate this, Fig. 2 exemplarily shows the correlation plot for the quality measure PESQ and the respective correlations for each single algorithm are given in Table 4. It can be seen e.g. for the attribute distorted (lower left panel) that the subjective and objective ratings mostly correlate well for the single algorithms (e.g. between  $r_{\rm SpecSup} = 0.67$  and  $r_{\rm PNormA} = 0.93$  with a mean of  $r_{\rm Mean} =$ 0.84), however, the correlation if all algorithms are considered is considerably lower ( $r_{\rm All} = 0.43$ ).

The correlations in Tables 2 and 3 indicate, that none of the quality measures correlates well with the attribute *colored* which is in consilience with the findings in [16, 3]. This reflects the difficulties that listeners reported assessing coloration in general and, furthermore, distinguishing between coloration and distortion in the signals

Measure	Method	Reverberant	Colored	Distorted	Overall
D50	All algos	.30	.45*	.52*	.55*
050	Mean (Std)	<b>.85</b> (.06)	.38 (.34)	.81 (.15)	.75 (.23)
D80	All algos	.27	.41*	.48*	.51*
	Mean (Std)	<b>.85</b> (.06)	.38 (.34)	<b>.77</b> (.19)	<b>.75</b> (.17)
C50	All algos	.30	.44*	.54*	.54*
	Mean (Std)	<b>.84</b> (.08)	.39 (.34)	<b>.82</b> (.13)	.71 (.26)
C80	All algos	.25	.41*	.48*	.48*
C80	Mean (Std)	<b>.81</b> (.09)	.41 (.32)	.77 (.20)	.70 (.22)
СТ	All algos	48*	14	20	50*
CI	Mean (Std)	<b>.91</b> (.05)	.39 (.29)	<b>.77</b> (.10)	<b>.81</b> (.19)
DRR	All algos	.42*	.23	.48*	.56*
DKK	Mean (Std)	<b>.84</b> (.10)	.39 (.30)	<b>.80</b> (.15)	.63 (.29)
RQ	All algos	48*	23	37	47*
ĸų	Mean (Std)	<b>.81</b> (.18)	.40 (.38)	<b>.79</b> (.06)	.71 (.29)
pRQ	All algos	54*	.06	04	46*
prQ	Mean (Std)	<b>.90</b> (.03)	.43 (.23)	<b>.78</b> (.06)	<b>.81</b> (.20)
VAR	All algos	.03	55*	35	35
VAR	Mean (Std)	.44 (.29)	.64 (.25)	.60 (.26)	.43 (.35)
SFM	All algos	.13	.52*	.39	.47*
	Mean (Std)	.50 (.33)	.69 (.34)	.71 (.21)	.52 (.31)
STI	All algos	.28	.37	.46*	.45*
511	Mean (Std)	<b>.90</b> (.02)	.37 (.33)	<b>.79</b> (.12)	<b>.79</b> (.22)
RASTI	All algos	.27	.35	.40*	.42*
KASII	Mean (Std)	<b>.88</b> (.07)	.33 (.34)	<b>.78</b> (.10)	.76 (.22)
STITEL	All algos	.27	.38	.44*	.44*
SHIEL	Mean (Std)	<b>.89</b> (.04)	.35 (.34)	<b>.81</b> (.12)	<b>.79</b> (.23)

**Table 2**: Pearson correlations coefficient |r| between MOS values of subjective ratings and system-based objective measures (values above 0.75 are indicated in boldface).

**Table 3**: Pearson correlations coefficient |r| between MOS values of subjective ratings and signal-based objective measures (values above 0.75 are indicated in boldface).

Measure	Method	Reverberant	Colored	Distorted	Overall
BSD	All algos	.35*	.04	.03	.23
030	Mean (Std)	.59 (.37)	.56 (.23)	.70 (.24)	.58 (.31)
CD	All algos	81*	56*	45*	81*
CD	Mean (Std)	<b>.89</b> (.12)	.46 (.30)	<b>.86</b> (0.09)	.77 (0.26)
FWSSRR	All algos	.74*	.65*	.49*	.82*
	Mean (Std)	<b>.86</b> (.14)	.37 (.20)	.67 (.15)	<b>.75</b> (.23)
ISD	All algos	60*	31	36*	60*
	Mean (Std)	<b>.81</b> (.26)	.40 (.25)	<b>.80</b> (.11)	<b>.75</b> (.25)
LAR	All algos	79*	47*	38*	77*
LAK	Mean (Std)	<b>.90</b> (.07)	.38 (.21)	<b>.77</b> (.15)	.69 (.36)
LLR	All algos	80*	64*	48*	82*
LLK	Mean (Std)	<b>.88</b> (.09)	.43 (.22)	<b>.78</b> (.18)	.73 (.26)
LSD	All algos	29	40*	27	34*
LSD	Mean (Std)	.73 (.30)	.40 (.31)	.62 (.24)	.56 (.23)
OMCR	All algos	.23	.28	.29	.35*
OWICK	Mean (Std)	.42 (.33)	.46 (.32)	.52 (.32)	.44 (.34)
PESO	All algos	.70*	.66*	.43*	.77*
TLSQ	Mean (Std)	<b>.75</b> (.15)	.53 (.25)	<b>.84</b> (.11)	.72 (.27)
PSM	All algos	.69*	.52*	.37*	.72*
FSIVI	Mean (Std)	<b>.88</b> (.09)	.52 (.32)	<b>.89</b> (.06)	.77 (.34) .68*
PSMt	All algos	.80*		.24	
1 Sivit	Mean (Std)	<b>.86</b> (.12)	.46 (.29)	.73 (.28)	.74 (.31)
RDT	All algos	38*	23	11	38*
KD1	Mean (Std)	<b>.87</b> (.13)	.47 (.32)	<b>.82</b> (.09)	<b>.78</b> (.29)
SSRR	All algos	.52*	.22	.23	.50*
SSKK	Mean (Std)	.65 (.29)	.36 (.16)	.53 (.33)	.53 (.33)
SNR	All algos	.06	.12	12	.06
SINK	Mean (Std)	.23 (.11)	.51 (.22)	.37 (.22)	.44 (.35)
SRMR	All algos	.49*	.29	.03	.43*
SKINK	Mean (Std)	.54 (.33)	.37 (.24)	.52 (.38)	.61 (.36)
WSS	All algos	-0.66*	-0.65*	-0.43*	-0.76*
11.22	Mean (Std)	<b>.85</b> (.11)	.54 (.26)	<b>.87</b> (.16)	<b>.79</b> (.30)

under test. E.g. for the LS equalizer, typical time-domain artefacts (late echoes) sometimes sound like frequency-domain distortions.

Correlations for the system-based measures shown in Table 2 show that most time-domain measures correlate well with the attribute *reverberant* and *distorted* at least on the basis of single algorithms. The correlations for the frequency-domain measures is much lower (cf. also [16, 3]). Although the speech intelligibility measures

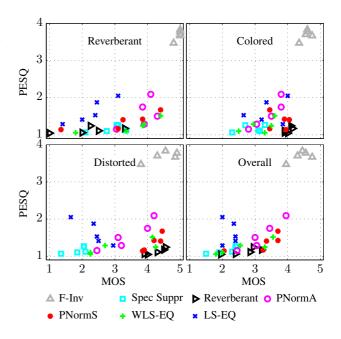


Fig. 2: PESQ score as function of MOS for the four attributes.

**Table 4**: Pearson correlation coefficient r, between PESQ scores and MOS for the four attributes and the algorithms under test.

	Reverberant	Colored	Distorted	Overall
Reverberant	0.59	0.72	0.93	0.80
LS-EQ	0.92	0.30	-0.90	-0.16
WLS-EQ	0.83	0.55	0.76	0.88
PNormS	0.84	-0.22	0.92	0.74
PNormA	0.59	0.92	0.93	0.96
Spec Sup	0.57	0.37	0.67	0.84
F-Inv	0.88	0.64	0.74	0.66
Mean (Std)	0.75 (0.15)	0.53 (0.25)	0.84 (0.11)	0.72 (0.27)
All	0.70	0.66	0.43	0.77

(STI and its variants) have not been designed to assess speech quality, they show very high correlations for all attributes besides *colored* for the data under test in this study. A thorough study regarding speech intelligibility measurements will be subject to future work.

The correlations for the signal-based measures in Table 3 show that high correlations can also be achieved for the attributes *reverberant* and *distorted*, again mostly for single algorithms. Regarding comparison between different algorithms ('All algos'), FWSSRR and LLR show highest correlation (0.82) for the attribute *overall quality* and LLR and PSMt show highest correlation (0.8) for the attribute reverberant.

### 5. CONCLUSION

This paper presented a correlation analysis between data from subjective listening test for dereverberated sound samples and different objective quality measures. While several objective quality measures showed high intra-class correlations, i.e. for single algorithms (e.g. for comparison of different parameters), much lower correlation was found if several algorithms are compared with each other. Surprisingly, speech intelligibility measures like the STI correlate well with subjective rating for quality although they aim at assessing speech intelligibility rather than quality.

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